# How to Use Mean-Field Control for Restless Bandits and Weakly Coupled MDPs

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Inria

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# Centralized mean field control problem



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Controller 
$$\xrightarrow{\text{action a}}$$
 Population of  $N$  agents  $P(\cdot|x_n,a_n)$ 

The computational difficulty increases with N but  $N=\infty$  is easy.

- How to use the  $N = +\infty$  solution for finite N?
- How efficient is this? (i.e., how fast does it become optimal?)

## This talk will focus on Markovian bandits

N statistically identical arms (=agents)

- Discrete time, finite state space.
- $P(\cdot|s_n, a_n)$  and  $r(s_n, a_n)$ .

Maximize expected reward

$$\frac{1}{T} \sum_{t=1}^{T} \sum_{n=1}^{N} r(s_n(t), a_n(t)).$$

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Hard constraint: 
$$\forall t : \sum_{n=0}^{N} a_n(t) \leq C$$
.

$$: \sum a_n(t) \leq C.$$

- If  $a_n(t) \in \{0,1\}$ : Markovian bandit (this talk)
- If  $a_n(t) \in \{0,1\}^d$ : Weakly coupled MDP.

## Example 1: Applicant screening problem

N applicants, T rounds of interview.

Each round: you can interview up to  $\alpha N$  candidates.

Goal: maximize the expected quality of selected candidates.



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Each candidate has an (unknown) quality  $p_n$ .

• Result of an interview: Bernoulli $(p_n)$ 

Goal: find the  $\beta N$  highest  $p_n$ .

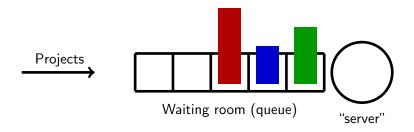
## Example 2: What to work on?

Job Scheduling



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Job Scheduling



- Examples: research projects, tasks allocations, electric vehicle charging, wireless scheduling,...
- Heuristics: SRPT, EDF,...

## Main questions and outline

These problems are restless bandit problems (PSPACE-hard)

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- Computationally efficient (LP-based) and simple (priority)
- Close-to-optimal (if possible)

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We want to use  $N=\infty$  ( $\approx$  independence) to construct policies:

- Computationally efficient (LP-based) and simple (priority)
- Close-to-optimal (if possible)

#### Questions

- When are priority rules asymptotically optimal?
- How to compute a good priority rule?
- How fast do they become optimal?

#### Outline

- 1 The  $N = +\infty$  problem
- 2 Infinite-horizon and index policies
- 3 Asymptotic optimality and index computation
- Finite-horizon restless bandits
- Conclusion

## The $N=\infty$ problem

Original model:  $P(\cdot|s_n, a_n)$  and  $r(s_n, a_n)$ . For all t,  $\sum_{n=1}^{N} a_n(t) \leq \alpha N$ .

## The $N = \infty$ problem

Relaxed model:  $P(\cdot|s_n, a_n)$  and  $r(s_n, a_n)$ . For all t,  $\mathbb{E}\left[\sum_{n=1}^N a_n(t)\right] \leq \alpha N$ .

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This can be solve by an LP.

•  $x_s = P[s_n = s]$  and  $y_{s,a} = P[s_n = s, a_n = a]$ .

$$\max_{x \ge 0, y \ge 0} \sum_{s,a} r_{s,a} y_{s,a}$$
s.t. 
$$x_{s'} = \sum_{s} y_{s,a} P(s'|s,a)$$

$$x_{s} = \sum_{a} y_{s,a}$$

$$\sum_{s} x_{s} = 1.$$

$$\sum_{s} y_{s,1} = \alpha$$

relaxed budget contraint

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• 
$$x_s(t) = P[s_n(t) = s]$$
 and  $y_{s,a}(t) = P[s_n(t) = s, a_n(t) = a]$ .

$$\max_{x \ge 0, y \ge 0} \sum_{t=1}^{T} \sum_{s,a} r_{s,a} y_{s,a}(t)$$
s.t.  $x_{s'}(t+1) = \sum_{s} y_{s,a}(t) P(s'|s,a)$ 

$$x_{s}(t) = \sum_{a} y_{s,a}(t)$$

$$\sum_{s} x_{s} = x_{s}(0).$$

$$\sum_{s} y_{s,1}(t) = \alpha(t)$$

relaxed budget contraint

## Can I apply this to $N < \infty$ ?

$$\sum_{s} a_{n}(t) \leq \alpha$$
Original problem
(Hard)
$$V_{N}^{*} \qquad \leq \qquad V_{rel}^{*}$$

$$\sum_{s} \mathbb{E}\left[a_{n}(t)\right] \leq \alpha$$

$$LP \text{ relaxation}$$
(Easy)
$$V_{rel}^{*}$$

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## Can I apply this to $N < \infty$ ?

Main difficulty: in general  $\mathbf{X}^{N}(t) \neq \mathbf{x}^{*}(t)$ .

• We cannot choose  $\mathbf{Y}^N(t) = \mathbf{y}^*(t)$ .

## Some historical perspective

- Infinite horizon: Index policies (Gittins 60s, Whittle index (98), Nino-Mora, 90s-2000s)
  - ▶ Often asymptotically optimal. (Weber and Weiss 91).
  - When they are: exponentially fast. (G, Gaujal, Yan 2021).
  - 2 We can compute index efficiently. (G, Gaujal, Khun 2022).

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  - We can compute index efficiently. (G, Gaujal, Khun 2022).
- Finite horizon: LP-index
  - Priority rule not always asymptotically optimal (Brown and Smith 2019), (Frazier et al 2020).
  - 3. When they are: exponentially fast (G, Gaujal, Yan 2022)

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## Penalty and indexability

The  $N = \infty$  is a constraint MDP:

•  $P(\cdot|s_n, a_n)$  and  $r(s_n, a_n)$  s.t. in steady-state,  $\mathbf{P}[a_n] = \alpha$ .

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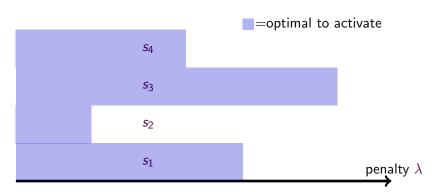
Idea: use a Lagrangian relaxation:

•  $P(\cdot|s_n, a_n)$  and  $r(s_n, a_n) - \lambda a_n$ .

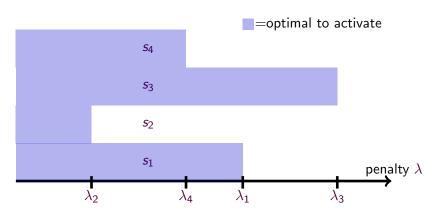


Penalty for activation

## The penaly can be used to define a priority policy



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This is Whittle index policy.

For this example:  $s_3 \succ s_1 \succ s_4 \succ s_2$ .

#### Definition of Whittle index

Intuitively, for each state, there exists a  $\lambda_s$  such that any optimal policy is such that:

- The optimal action in s is 0 (rest) if  $\lambda < \lambda_s$ ;
- The optimal action in s is 1 (activate) if  $\lambda > \lambda_s$ .

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This is not always true<sup>1</sup>.

If the model satisfies this assumption, we say that the model is indexable. Whittle index policy is the corresponding priority policy.

<sup>&</sup>lt;sup>1</sup>True with high probability? Yes: (Nino-Mora 01), No (G, Gaujal, Khun 21).

(stochastic scheduling)

Jobs of sizes X and Y with:

$$\bullet \ \ \textbf{Y} = \left\{ \begin{array}{ll} 2 & \text{proba } 1/2 \\ 18 & \text{proba } 1/2 \end{array} \right.$$

Who should you run first to minimize expected completion time?

(stochastic scheduling)

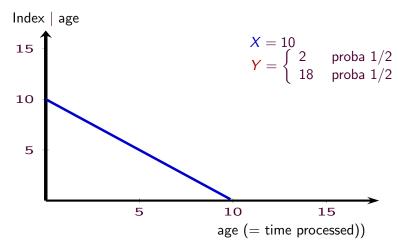
Jobs of sizes X and Y with:

- X = 10
- $\bullet \ \ \mathbf{Y} = \left\{ \begin{array}{ll} 2 & \text{proba } 1/2 \\ 18 & \text{proba } 1/2 \end{array} \right.$

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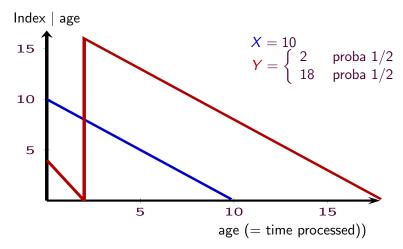
Running a job costs  $1 \le /$ sec and you can stop anytime. If you finish the job, you earn x. Whittle (=Gittins) index is the smallest x so that you start running the job.

(stochastic scheduling)



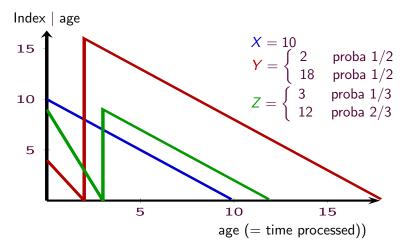
Index can be computed independently for each job (=arm).

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## Are Whittle index asymptotic optimal?

Assume indexability. For the infinite model,  $\pi^{WIP}$  defines a (piecewise linear) dynamical system:

$$\mathbf{x}(t+1) = \pi^{WIP}(\mathbf{x}(t)).$$

#### Theorem

- If  $\pi^{WIP}$  has a unique attractor, then WIP is asymptotically optimal. [Weber Weiss 90s, Verloop 2016]
- ② For these problems, the suboptimality gap is exponentially small for non-degenerate problems. [G. Gaujal Yan 2021]

#### Sketch of proof

Recall that 
$$X_s^{(N)}(t) = \frac{1}{N} \# \{ \text{arms in state } s \text{ at time } t \}.$$

We have:

$$\mathbf{X}^{(N)}(t+1) = \pi^{WIP}(\mathbf{X}^{(N)}(t)) + \underbrace{O(1/\sqrt{N})}_{ ext{stochastic noise. CLT}}$$

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#### Hence:

- If  $\pi^{WIP}$  has a unique attractor  $x^*$ , then  $\mathbf{X}^N(\infty)$  concentrates on  $x^*$  (Hoeffding bound / large deviation).
- ② Non-degenerate  $=\pi^{WIP}$  is locally linear around  $x^*$ . We use the linearity of expectation.

#### Classical definition:

• The index is the penalty  $\lambda_i$  such that that an optimal policy can choose to activate or not the state i when the penalty is  $\lambda_i$ .

#### Refined definition:

• The index is the (unique) penalty  $\lambda_i$  such that that an (Bellman-)optimal policy can choose to activate or not the state i when the penalty is  $\lambda_i$ .

A Bellman-optimal policies satisfies Bellman equations:

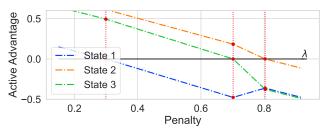
$$g^{*}(\lambda) + h_{i}^{*}(\lambda) = \max_{a} r(i, a) + a\lambda + \sum_{j} P(j|i, a)h_{j}^{*}(\lambda)$$

We define the active advantage  $b_s(\lambda) := q_{i,1}(\lambda) - q_{i,0}(\lambda)$ .

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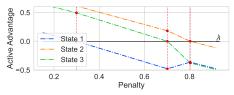
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#### Theorem (G, Gaujal, Khun, 22)

An arm is indexable if and only if for all s:  $b_{s,1}(\lambda) = 0$  has a unique solution.

# We can use this characterization to build an efficient algorithm

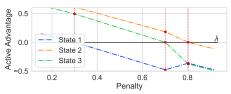


Three ingredients:

• For MDP, the advantage function is piecewise linear:

$$b^{\pi}(\lambda) = (A^{\pi})^{-1}(r + \lambda \pi).$$

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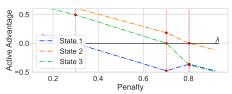
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② Sherman-Morisson formula: Let A be an invertible matrix, u and v vectors 1D such that  $1 + v^T A^{-1} u \neq 0$ . Then:

$$(A + uv^T)^{-1} = A^{-1} - \frac{A^{-1}uv^TA^{-1}}{1 + v^TA^{-1}u}.$$

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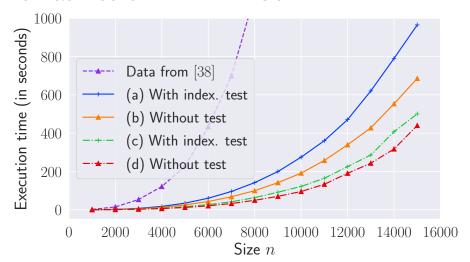
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We can reorder operations to use Strassen's like operations.

# We obtain a theoretical complexity of $O(S^{2.53})$ and an efficient implemenation

https://pypi.org/project/markovianbandit-pkg/



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#### How to construct a policy for the original problem?

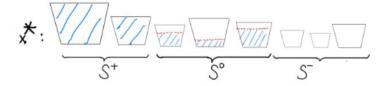
Find a function  $\pi: \mathcal{X} \to \mathcal{Y}$  such that  $\pi(x^*) = y^*$ .

Relaxed problem: Optimal sequence  $x_s^*(t)$ ,  $y_{s,a}^*(t)$ .

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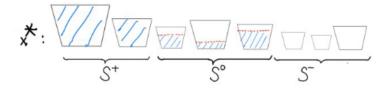
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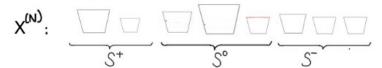
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Original problem: Sequence  $\pi_t : \mathcal{X} \to \mathcal{Y}$ .



If  $|calS^0(t)| = 1$ , you can implement  $\pi_t$  as a priority rule.

• It is locally linear.

## Asymptotic optimality

#### **Theorem**

- There exists an priority rule that is asymptotically optimal if and only if for all t,  $|S^0(t)| \le 1$ .
- It becomes optimal exponentially fast if for all t,  $|S^0(t)| = 1$ .

#### Proof ingredients.

- **1** Concentration argument:  $\pi$  continuous implies  $\lim_{N\to\infty} X_{\pi}^{(N)}(t) = x_{\pi}(t)$ .
- 2 Linearity of expectation.

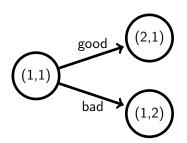
## Many finite-horizon problems do not admit asymptotically optimal priority rules Example: Applicant screening problem (Brown Smith 2020)

Candidates with prior quality Beta(1,1), Interview budget  $\alpha$ =0.25



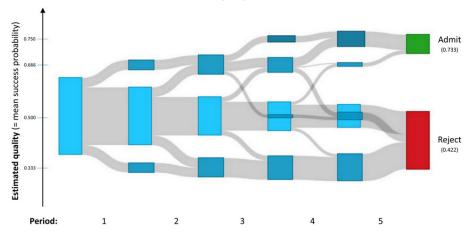
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No asymptotically optimal priority policy: after two interviews:

• 
$$x_{(1,1)}^* = 2x_{(2,1)}^* = 2x_{(1,2)}^* = 0.5.$$

• 
$$x_{(1,1)}^* = 2x_{(2,1)}^* = 2x_{(1,2)}^* = 0.5.$$
  
•  $y_{(2,1),interview}^* = y_{(1,1),interview}^* = 0.125.$ 

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For Markovian bandits, mean-field control can be solved by an LP.

• Can be generalized to weakly coupled MDPs.

Simple policies (priority rule) are not always optimal.

- When they are, they become optimal exponentially fast.
- Index policy (= "right actication price") are very efficient.

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• Can be generalized to weakly coupled MDPs.

Simple policies (priority rule) are not always optimal.

- When they are, they become optimal exponentially fast.
- Index policy (= "right actication price") are very efficient.
- This talk: finite-state space, computation of policies.
- Open questions: learning, continuous state-spaces.

http://polaris.imag.fr/nicolas.gast/

- Omputing Whittle (and Gittins) Index in Subcubic Time, G. Gaujal, Khun https://arxiv.org/abs/2203.05207
- LP-based policies for restless bandits: necessary and sufficient conditions for (exponentially fast) asymptotic optimality.
   G. Gaujal Yan. https://arxiv.org/abs/2106.10067