# TP1: Unix and C programming

### Unix : first use

Remark : you can skip this part if you are familiar with this

a. Open a new session, create an account and connect you with this account. Create a directory  $C_{programming}$  and then a sub-directory td1/. All the files you will write today should be saved in this sub-directory.

**b.** Try the commands ls, cd, mkdir, rm, echo... (for example, in your home directory, create a directory foo, copy the file /etc/passwd, look at this with less and remove it).

c. What is automatic completion? Do not forget to use it, it saves a lot of time.

**d.** What does the command history? With >, direct the output of a command in a file of your choice. Use grep to find which are the commands typed containing "ls". Do something similar using | instead of >.

### Your first C program

Reminder : save your files often.

**a.** Launch your favorite text editor (if you do not know what to use, you can try **emacs**). Copy the following program in a file.

```
#include<stdio>
#include<stdlib>
```

```
int main(){
    printf("Hello\n");
    exit(EXIT_SUCCESS);
}
```

Compile it using the following command and try to execute it.

```
gcc -W -Wall file.c -o hello
```

Why should you always use the options -W and -Wall?

b. Create a file "Makefile" containing an entry to execute and an other to erase the program.

## Printf, scanf, recursive functions

Let us define  $u_{n+2} = u_{n+1} + u_n$  and  $u_0 = u_1 = 1$  (the Fibonacci sequence).

**a.** Write a recursive function int u(int n) that computes  $u_n$ .

**b.** Add a command to print something (say n) each time your program enters the function u(). Is your program efficient? What is the complexity of your algorithm?

c. Write an iterative function to compute  $u_n$ . What is the complexity of this version?

**d.** Using scanf, modify your program to print "n=" and then compute  $u_n$  for the value you just entered.

#### **Program arguments**

a. Write a new program with a function int main(int argc, char \*\* argv). What are argc and argv?

b. Write a program add that compute the sum of its arguments and print the result (for example add 1
2.3 -1 should write 2.3). You can use the function double atof(char \*)