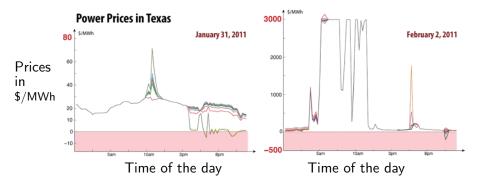
Impact of Demand-Response on the Efficiency and Prices in Real-Time Electricity Markets

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Can we understand real-time electricity prices?



Is it price manipulation or an efficient market?

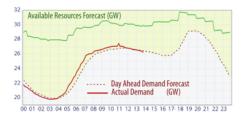
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Issue 1: The electric grid is a large, complex system

It is governed by a mix of economics (efficiency) and regulation (safety).



Issue 2: Mix of forecast (day-ahead) and real-time control



Mean error: 1-2%



Mean error: 20%

Main message

We study a simple real-time market model that includes demand-response.

- Real-time prices can be used for control
 - Decentralized control
 - Socially optimal
- However:
 - There is a high price fluctuation
 - Demand-response makes forecast more difficult
 - Market structure provide no incentive to install large demand-response capacity

Outline



- 2 Numerical Computation and Distributed Optimization
- 3 Consequences of the (In)Efficiency of the Pricing Scheme
- 4 Summary and Conclusion

Outline

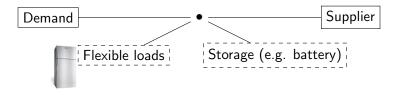
1 Real-Time Market Model and Market Efficiency

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We consider the simplest model that takes the dynamical constraints into account (extension of Wang et al. 2012)



Each player has internal utility/constraints and exchange energy

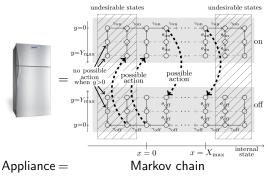
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Two examples of internal utility functions and constraints

- Generator: generates G(t) units of energy at time t.
 - ▶ Cost of generation: *cG*(*t*).
 - Ramping constraints: $\zeta^{-} \leq G(t+1) G(t) \leq \zeta^{+}$.

Two examples of internal utility functions and constraints

- Generator: generates G(t) units of energy at time t.
 - Cost of generation: cG(t).
 - Ramping constraints: $\zeta^{-} \leq G(t+1) G(t) \leq \zeta^{+}$.
- Flexible loads: population of N thermostatic appliances
 - Internal cost: temperature deadband.
 - Constraints: applicances can be switched on or off

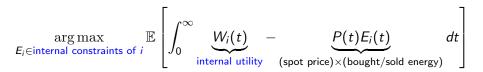


Consumption can be anticipated/delayed but

- ★ Fatigue effect
- Mini-cycle avoidance

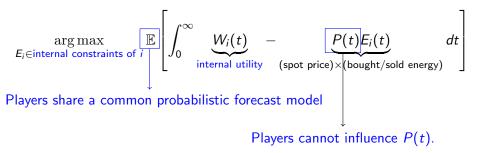
We assume perfect competition between 2, 3 or 4 players (supplier, demand, storage operator, flexible demand aggregator)

Player *i* maximizes:



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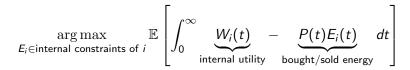
Player *i* maximizes:



Definition: a competitive equilibrium is a price for which players selfishly agree on what should be bought and sold.

 $(P^e, E_1^e, \ldots, E_i^e)$ is a competitive equilibrium if:

• For any player *i*, E_i^e is a selfish best response to *P*:



• The energy balance condition: for all *t*:

 $\sum_{i \in \text{players}} E_i^e(t) = 0.$

An (hypothetical) social planner's problem wants to maximize the sum of the welfare.

$$(E_1^e, \ldots, E_j^e)$$
 is socially optimal if it maximizes $\mathbb{E}\left[\int_0^\infty \underbrace{\sum_{i \in \text{ players}} W_i(t) dt}_{\text{social utility}}\right]$,

subject to

- For any player *i*, E_i^e satisfies the constraints of player *i*.
- The energy balance condition: for all *t*:

$$\sum_{i \in \text{players}} E_i^e(t) = 0.$$

The market is efficient (first welfare theorem)

Theorem

For any installed quantity of demand-response or storage, any competitive equilibrium is socially optimal.

If players agree on what should be bought or sold, then it corresponds to a socially optimal allocation.

Outline

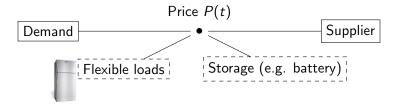
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Reminder: If there exists a price such that selfish decisions leads to energy balance, then these decisions are optimal.

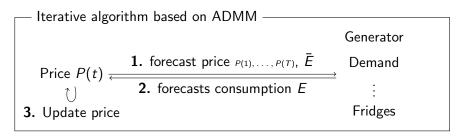


Theorem

For any installed quantity of demand-response or storage:

- There exists such a price.
- We can compute it (convergence guarantee).

We design a decentralized optimization algorithm based on an iterative scheme





We use ADMM iterations.

Augmented Lagrangian:

$$L_{\rho}(E,P) := \sum_{i \in \text{players}} W_i(E_i) + \sum_t P(t) \left(\sum_i E_i(t)\right) - \frac{\rho}{2} \sum_{t,i} \left(E_i(t) - \overline{E}_i(t)\right)^2$$

ADMM (alternating direction method of multipliers):

$$E^{k+1} \in \underset{E}{\operatorname{arg\,max}} L_{\rho}(E, \overline{E}^{k}, P^{k}) \quad \text{for each player (distributed)}$$

$$\overline{E}^{k+1} \in \underset{E}{\operatorname{arg\,max}} L_{\rho}(E^{k+1}, \overline{E}, P^{k}) \quad \text{projection (easy)}$$

$$P^{k+1} := P^{k} - \rho(\sum_{i} E_{i}^{k+1}) \quad \text{price update}$$

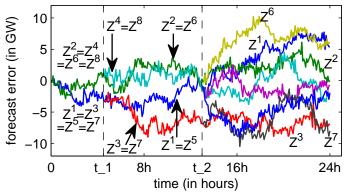
ADMM converges because the problem is convex

Utility functions and constraints are convex

• e.g., Ramping constraints, batteries capacities, flexible appliances

ADMM converges because the problem is convex

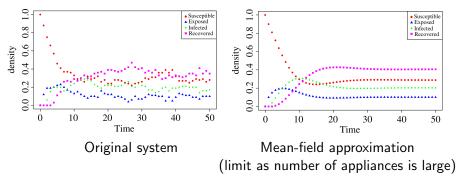
- Utility functions and constraints are convex
- We represent forecast errors by multiple trajectories



- Extension of Pinson et al (2009).
- Using covariance of data from the UK

ADMM converges because the problem is convex

- Utility functions and constraints are convex
- We represent forecast errors by multiple trajectories
- We approximate the behavior of the flexible appliances by a mean-field approximation



Outline

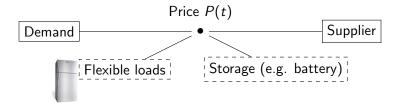
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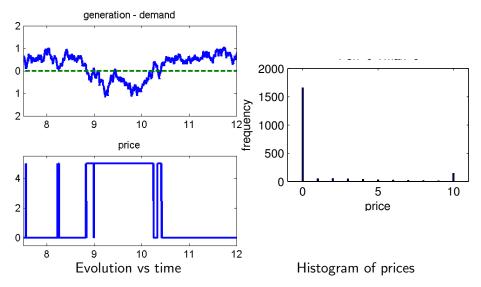
Reminder: we know how to compute a price such that selfish decision leads to a social optimum.



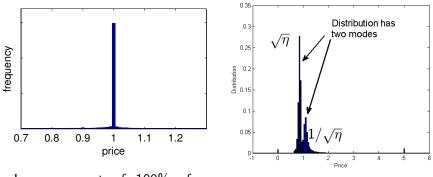
We can evaluate the effect of more flexible load / more storage.

- Is the price smooth?
- Impact on social welfare.

Without demand-response or storage, the price fluctuates. It is never equal to the marginal production cost



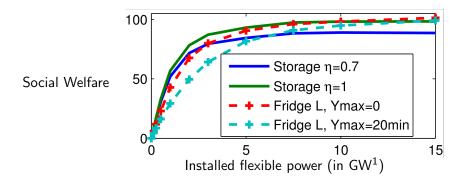
Demand-response or perfect storage smooths the price. Real storage does not.



Large amount of 100% efficient storage or demandresponse

Storage with efficiency $\eta < 1$

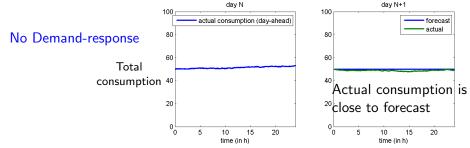
In a perfect world, the benefit of demand-response is similar to perfect storage



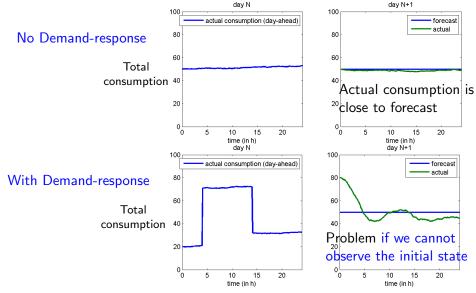
 No charge/discharge inefficiencies for demand-response (we can only anticipate or delay consumption).

¹The forecast errors correspond to a total wind capacity of 26GW.

Problem of demand-response: synchronization might lead to forecast errors



Problem of demand-response: synchronization might lead to forecast errors

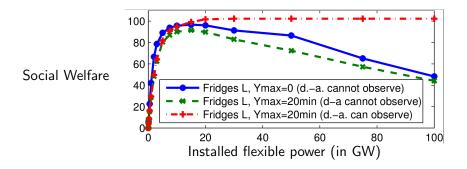


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Problem of demand-response. Non-observablity is detrimental if the penetration is large

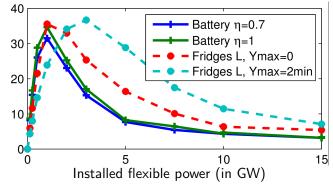
We assume that:

- The demand-response operator knows the state of its fridges
- The day-ahead forecast does not.



Problem of the market structure. Incentive to install less demand-response than the social optimal.

Welfare for storage owner / demandresponse operator



Outline

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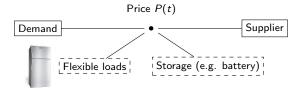
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Summary

1. Real-time market model (generation dynamics, flexible loads, storage)



2. A price such that selfish decisions are feasible leads to a social optimum.

- 3. We know how to compute the price.
 - Trajectorial forecast, mean field and ADMM
- **4.** Benefit of demand-response: flexibility, efficiency Drawbacks: non-observability, under-investment

Perspectives

- Real-time Market
 - Efficient but not robust
 - * Efficiency disregards safety, security, investment,...
 - Methodology:
 - * Distributed Lagrangian (ADMM) is powerful
 - ★ Use of trajectorial forecast makes it computable
 - ★ Can be used for learning
- Virtual prices and/or virtual markets:
 - Interesting applications: electric cars, voltage control

Nicolas Gast — http://mescal.imag.fr/membres/nicolas.gast/ Model and Forecast

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- Impact of Demand-Response on the Efficiency and Prices in Real-Time Electricity Markets. N Gast, JY Le Boudec, DC Tomozei. e-Energy 2014

ADMM

• Distributed Optimization and Statistical Learning via the Alternating Direction Method of Multipliers S. Boyd, N. Parikh, E. Chu, B. Peleato, and J. Eckstein. Foundations and Trends in Machine Learning, 3(1):1-122, 2011.

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