Stochastic Models for Bike Sharing Systems

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Outline

- 1 The Need for Stochastic Model
- 2 System Design: Dimensioning and Design of Incentives
- 3 System Operation: Forecasts and Redistribution
- 4 Conclusion

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(From far away), the System Looks Predictable

Vélib' Data (Paris) : availability at stations + trips info from September 2013 to December 2014

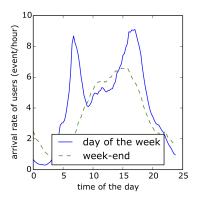
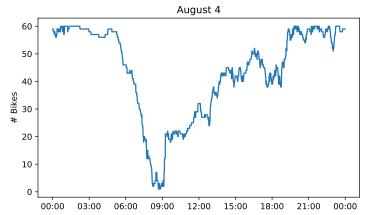
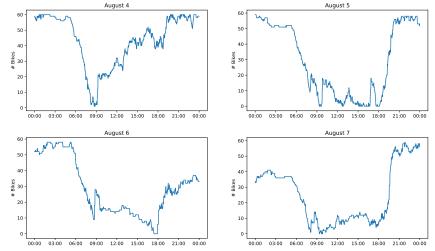
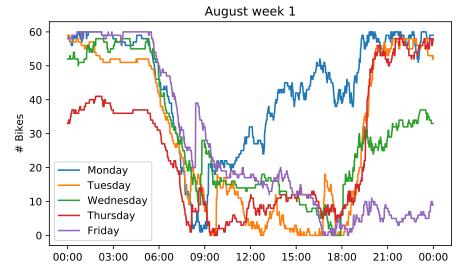
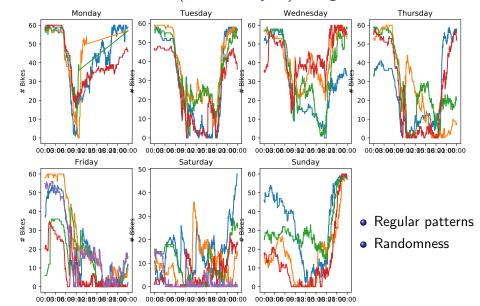


Figure: Evolution of the average departure rate from Vélib'stations during the day









These systems can be viewed as closed queuing-networks

Our model: Demand from station i to station j: Poisson process of intensity $\lambda_{ii}(t) = \lambda_i(t)p_i(t)$.

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Our model: Demand from station i to station j: Poisson process of intensity $\lambda_{ij}(t) = \lambda_i(t)p_j(t)$.

As an approximation (valid when many stations), you can zoom on one station:

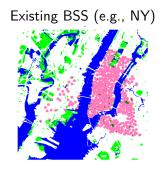
$$\stackrel{u_i(t)}{\longrightarrow} \stackrel{}{\longrightarrow} \stackrel{\lambda_i(t)}{\longrightarrow}$$

How to Build Such a Model? (stations and $\lambda_{ij}(t)$)

Existing BSS (e.g., NY)

- Record traces
- "Infer" demand

How to Build Such a Model? (stations and $\lambda_{ij}(t)$)



- Record traces
- "Infer" demand

No Existing BSS



- Where will station will be?
- Which traffic flow?

From Spatial Data to Spatial Models

Example of New-York's BSS



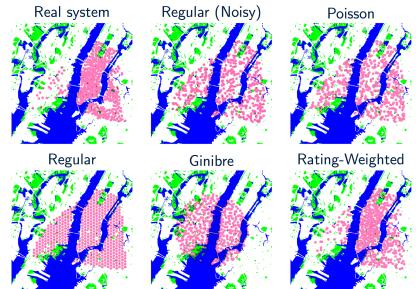


Regular



From Spatial Data to Spatial Models

Example of New-York's BSS



From Spatial Data to Spatial Models

Example of New-York's BSS



Regular (Noisy)

Poisson

Ginibre + densities of population, of shops, . . .

Regular

Ginibre

Rating-Weighted

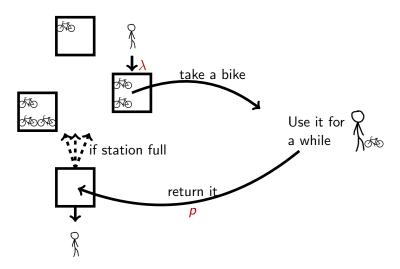


D. Reijsbergen. Probabilistic Modelling of Station Locations in Bicycle-Sharing Systems, in Proceedings of DataMod 2016 – From Data to Models and Back, 2016

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Idealized Scenario: The Homogeneous Model: $\lambda_{ij}(t) = \lambda$. [Fricker-Gast 14]



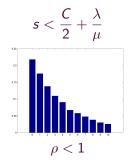
Distribution of x_i , the fraction of station with i bikes

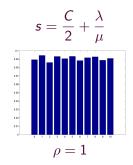
Theorem

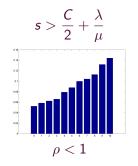
There exists ρ , such that in steady state, as N goes to infinity:

$$x_i \propto \rho^i$$
.

$$\rho \leq 1$$
 iff $s \leq \frac{C}{2} + \frac{\lambda}{\mu}$ where s be the average number of bikes per stations.

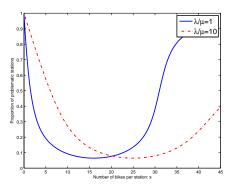






Consequences: optimal performance for $s \approx C/2$

y-axis: Prop. of problematic stations. x-axis: number of bikes/station s.

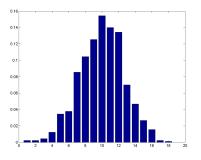


Fraction of problematic stations (=empty+full) minimal for $s=\lambda/\mu+C/2$

• Prop. of problematic stations is at least 2/(C+1) (6.5% for C=30)

With a small help from users, everything can be better

Each users returns her bike to most empty of two neighboring stations.



Occupancy of stations x-axis = occupation of station.

x-axis = occupation of station.
y-axis: proportion of stations.

Recall: with no incentives, the distribution would be uniform.

Empirically:

• In a 2D grid, the proportion of problematic stations is about $2^{-C/2}$. (recall: without the help of users: 2/(C+1)).

Incentives in Practice: Example of Bike Angels

https://www.citibikenyc.com/bikeangels/rewards [Chung et al. 18]

1 point: Start at neutral station, bike to 1-point Drop Off



O points: Trips with Drop Off points at trip start will not earn points



2 points: Start at 2-point Pick Up station, bike to neutral station



O points: Trips with Pick Up points at trip end will not earn points



3 points: Start at 2-point Pick Up station, bike to 1-point Drop Off station



O points: Biking from empty to full stations won't earn points either



Incentives in Practice: Example of Bike Angels

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Each month, the highest-earning Angels earn a gift card bonus for helping the highest number of Citi Bike riders. Scores reset at the start of each month, and there's no limit to how many points can be earned.

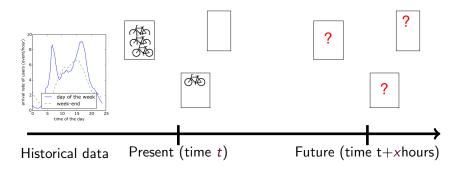
1st place wins \$100, 2nd place wins \$75, 3rd place wins \$50, 4th and 5th place win \$25.

RANK	ANGEL	POINTS	
1	JS610	935	
2	SR013	685	
3	JG855	234	
4	LY382	219	
5	RP544	191	

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Forecasting: what and why?

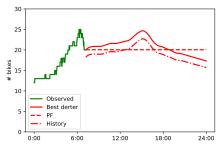


Why forecasting:

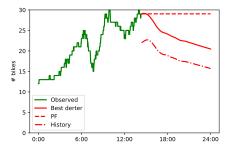
- Operator perspective (rebalancing)
- User perspective (will I find a bike?)

The Traditional approach is to use deterministic forecasts Examples

- **Last-Value (LVP)**: availability at t + h is equal to availability at t.
- **Historical (HP)**: average availability at this hour (based on historical observations).
- Machine learning tools (ARIMA, Bayesian network,...)



Forecast issued at 7am



Forecast issued at 3pm

Our Model shows that Forecasting Cannot be Good

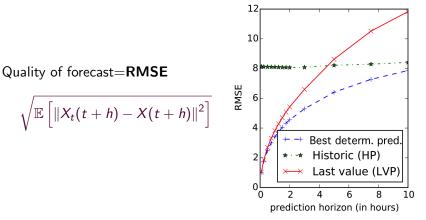


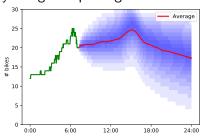
Figure: Comparison of the RMSEs for different predictors.

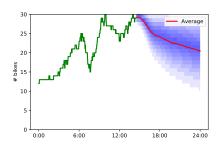
Lower bounds on error

- 3 bikes for h = 30 min
- 5 bikes for h = 2h.

We can go beyond deterministic forecast

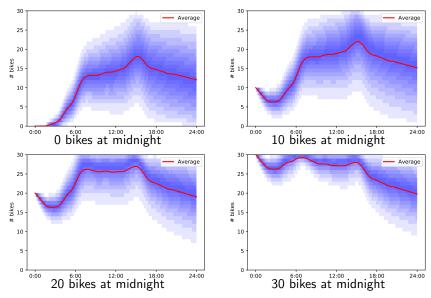
By using our queuing model:





- Use in practice: "what is the probability that I will find a bike?"
- Quality can be evaluated by scoring rules

These forecasts can also be use for static redistribution [Raviv et al 12]



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Recap

- Bike sharing systems are probabilistic.
- We can build simple stochastic models.

Applications:

- Understand and design
 - Without regulation or incentive, performance is poor.
 - System or fleet dimensioning
- System management
 - Forecasting
 - Repositioning

Some References

http://mescal.imag.fr/membres/nicolas.gast

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