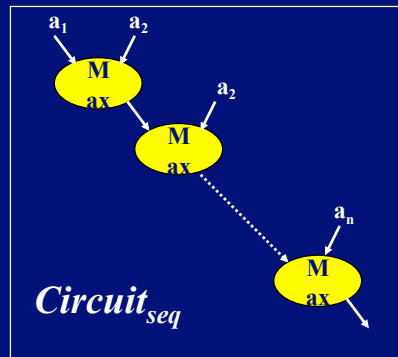


Basic serial circuit



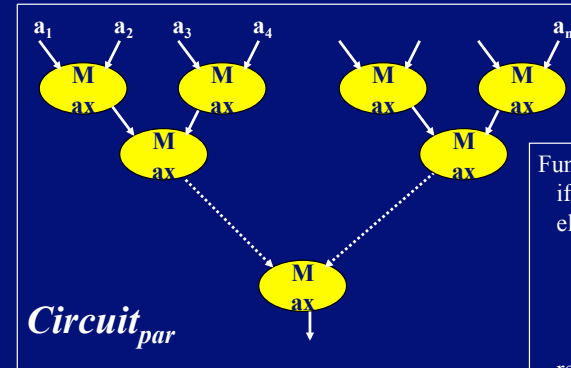
```

res := a1 ;
For i := 2 .. n do
  res := Max ( res, an ) ;
Return res;
    
```

Time = n

#procs = n units

Faster with Parallelism



```

Function max2(a1 .. ak) {
  if (i == k) return ai ;
  else {
    PARALLEL {
      rl = max2(a1 .. a(i+k)/2) ;
      rh = max2(a(i+k)/2+1 .. ak) ;
    }
    return Max( rl, rh ) ;
  }
}
    
```

Time = $\log_2 n$

#procs = n units

May Multiple Access help ?

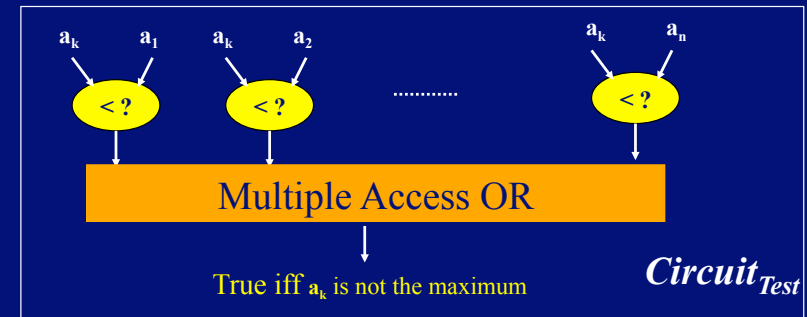
- ! Taking benefit of multiple access :

logical or of n bits in constant time



Ultrafast algorithm for testing the maximum

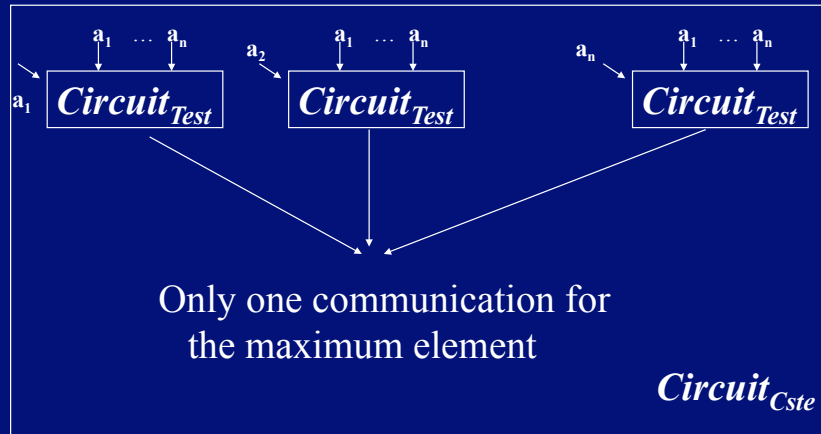
$a_k = \text{Max}(a_1 .. a_n)$ $a_k \geq a_i$ for $i=1..n, i \neq k$



Time(n) = O(1)

#units = O(n)

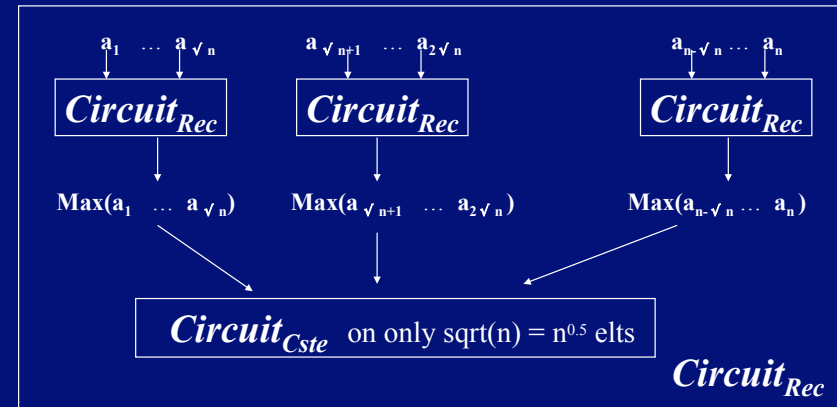
Application: computing the maximum



Time(n) = O(1)

#units = O(n²)

A recursive ultrafast parallel algo

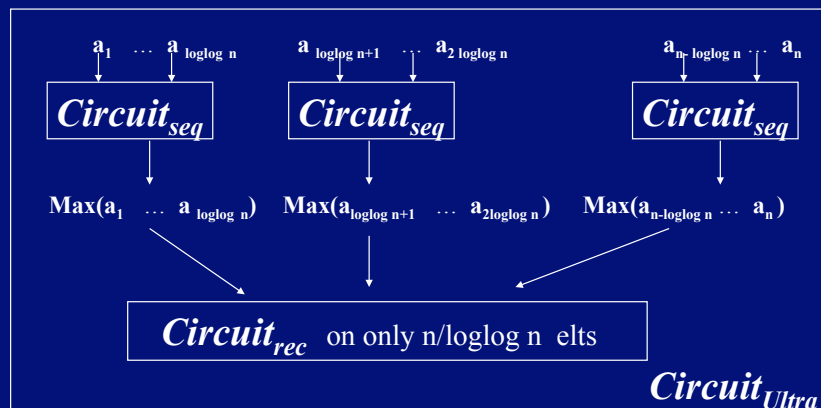


•! Time(n) = Time(n^{0.5}) + O(1) = loglog n

•! #procs (n) = n^{0.5}. #procs(n^{0.5}) = n loglog n

Optimizing the number of units

- ! Take benefit of the sequential algorithm to minimize the number of units



Conclusion : an ultrafast algorithm

Final algorithm : time = loglog n #units=n

Technique used : « **cascading** »

mixing 3 algorithms to obtain an ultrafast one

Important technique in parallelism and software engineering

Wireless communication : technical and theoretical issues